

Michael O'Rourke

Curriculum Vitae

Education

University of Pennsylvania , M.F.A., 1982. Sculpture and Digital Art
Harvard University , Ed. M., 1973. Education
St. Joseph 's University, B.A., 1969. English Literature; minor in Philosophy

Exhibitions

Solo Exhibitions (partial)

Michael O'Rourke, 30 Years of Digital Art: A Retrospective Exhibition. Taoyuan Culture Center & Yuan-Ze University Gallery (Taiwan), 2008
Recent Prints, Pratt President's Office Gallery (Brooklyn , NY), 2008
Constellations +, Thos. Moser Showroom (NY , NY), 2008
Constellations +, Dean Gallery (Brooklyn , NY), 2007
Trees, Tide Pools, Cities, Nebulae, an exhibit of digital prints. Uma Gallery (New York , NY), 2006
Murals and Mural Designs, Blue Hill Cultural Center, Bldg. #1 (Pearl River , NY), 2005-2006
The Digital Prints of Michael O'Rourke, Hong Gah Museum (Taipei , Taiwan), 2000
The Iridescence of Tears: Paintings and Digital Prints, Pratt Institute (Brooklyn , NY), 1996
Shelter Island and After: Paintings on Paper, Pratt Institute (Brooklyn , NY), 1995
The Stone Circles Series, Univ of the Arts (Phila. , Pa), 1994
Sculpture and Related Drawings, Connecticut College of Art (New London , Ct), 1994
Graphic Work, 1979 – 1994, Pratt Institute (Brooklyn , NY), 1994

Mural Installations

Picnic Blue Hill Cultural Center, Bldg. #1 (Pearl River , NY), 2005
New York #2, Blue Hill Cultural Center, Bldg. #1 (Pearl River , NY), 2005
New York Mural #2, Shafler Gallery (Brooklyn , NY), 2004
New York Mural #2, SIGGRAPH (Los Angeles , CA), 2001

Group Exhibitions (partial)

John Curtin Gallery, (Perth , Australia), 2007
Uma Gallery, (NY , NY), 2007
Rockland County Center for the Arts, (Rockland , NY), 2005
Drawing Across Disciplines, Schafler Gallery, Pratt Institute (Brooklyn , NY), 2003
Art Gallery, (Siggraph, San Diego , CA), 2003
N-Gallery, (Siggraph, Los Angeles , CA), 2001. Wall-sized multimedia mural, *New York Mural #2*
Michael O'Rourke and Jon Henle, Laumont Editions (NY , NY), 2000
*Ongoing*s, (Siggraph, Los Angeles , CA ; Darmstadt , Germany , numerous other international venues), 1997-2000
DigitalMedia, Digital Output (Bowling Green State Univ , OH), 1998
Imagined/Output (NY , NY), 1997
Tenth Anniversary Faculty Show, Pratt Institute (NY , NY), 1997
Sixth Symposium on Art and Technology, Connecticut College (New London , NY), 1997
Digital Salon, School of Visual Arts (NY , NY), 1996
SCAN Exhibition, Silicon Gallery (Phila. , PA), 1996
Digital Revision, Silicon Gallery (Phila. , PA), 1996
Line by Line , Pratt Institute (Brooklyn , NY), 1994
Fine Arts Dept. Annual Show, Pratt Institute (Brooklyn , NY), 1994
Frank Stella's Architectural Models, Pompidou Center (Paris. , France), 1993
Alumni Show, Univ. of Pennsylvania (Phila. , Pa), 1993
Alumni Show, Univ. of Pennsylvania (Phila. , Pa), 1992
Siggraph '90 Traveling Art Show (Yonkers , NY ; Berlin , Germany ; Los Angeles , Ca; other venues), 1992

Siggraph '90 Traveling Art Show (Barcelona, Spain; Frankfurt, Germany; W. Hollywood, Ca; Cadiz, Spain; Nagoya, Japan; other venues), 1991
Siggraph '90 Art Show (Dallas , Tx ; Boston Ma), 1990
Daydreams to Bitstreams (three-person show) National Academy of Sciences (Wash. , DC), Delaplaine Art Center (Delaplaine, Md), 1989
Computers and Art, United States Information Agency (Sofia, Bulgaria; Belgrade, Yugoslavia; Bucharest, Rumania; Budapest, Hungary; Vienna, Austri; Krakow, Poland, Moscow, USSR; Leningrad, USSR; seven other Eastern European cities), 1989
Digital Explorations, Tibor de Nagy Gallery (NY , NY), 1988

Current Employment

Pratt Institute, School of Art and Design, Brooklyn , NY . 1988 - present. Professor, tenured, Dept. of Digital Arts

Other Employment (partial)

Digital Imaging consultant to Jenny Holzer, 2007
Lecture Tour , Taiwan , 1999. Lectures on digital art and animation.
Frank Stella, 1991-1993. Digital graphics for prints and paintings.
Frank Stella, 1992. Digital architectural models for Groningen Museum model.
Frank Stella, 1991. 3D computer animation for documentary, Pompidou Center , Paris .
Frank Stella, 1990-1992. CAD/CAM sculpture for "French Mining Towns" series of free-standing sculptures.
Frank Stella, 1985-1986. CAD/CAM modeling for "Cones and Pillars" series of reliefs.
Lecture Tour , Finland , 1985. Lectures on digital art and animation.
New York Institute of Technology Computer Graphics Lab, Old Westbury , NY . 1984 - 1989. Senior Research Staff Artist.
New York Institute of Technology Computer Graphics Lab, Old Westbury , NY . 1982 - 1984. Commercial animator.

Invited Lectures (partial)

Ideas Before Their Time Symposium (London, England), 2010 – “Redefining Sculpture Digitally”
YuanZe University (ChungLi , Taiwan), 2008
Katonah Museum of Art (Katonah , NY), 2006 – “The Murals of Michael O'Rourke”
Siggraph Conference (San Diego , CA), 2003
Siggraph Conference (Los Angeles, CA), 2001
Lecture tour, Seoul, Korea, Taiwan, R.O.C., 2000 – two week lecture tour
Siggraph Conference (Los Angeles, CA), 1999
Icograda International Design Conference (Seoul, Korea), 1999
Lecture Tour, Taiwan, R.O.C., 1999 – two week lecture tour
Symposium on Art & Technology (New London, Ct), 1999
Siggraph Conference (Orlando, FL), 1998
Siggraph Conference (Los Angeles, Ca), 1997
Symposium on Art & Technology (New London, Ct), 1997
International Syposium on Electronic Art (Rotterdam, NE), 1996
Erasmus University (Rotterdam, NE), 1996
Small Computers in the Arts Conference (Phila., Pa), 1996
Savannah College of Art and Design (Savannah, Ga), 1996
City College of New York (New York, NY), 1996
College Art Association (Boston, Ma), 1996
Small Computers in the Arts Conference (Phila., Pa), 1995
Ringling School of Art (Sarasota, Fl), 1995
Symposium on Art & Technology (New London, Ct), 1995
Pratt Institute, Fine Arts Dept. (Brooklyn, NY), 1995
Connecticut College (New London, Ct), 1994
U.S. Naval Academy (Annapolis., Md), 1993
Small Computers in the Arts Conference (Phila., Pa), 1993
International Sculpture Conference (Phila., Pa), 1992.

Publications (partial)

- "Redefining Sculpture Digitally", British Computer Society, Feb. 2010
- "Making Art in a Digital Age: Emotion and Art", YuanZe University, Taiwan, June., 2008.
- "A Series of Digital Interactive Multimedia Murals", 11th Biennial Symposium on Arts and Technology, Feb., 2008.
- Principles of Three-Dimensional Computer Animation. W.W. Norton & Co., NY, NY., 2003, 1998, 1995.
395 pp. (also published in Japanese, Chinese, Korean language editions)
- "The Digital Modeling of Frank Stella's 'Smoke Sculpture'", Maquette, Nov., 1993.
- "The Importance of Having Bugs", Proc. of Small Computers in the Arts, Nov., 1993.
- "Sculpting With Computer Graphics", Leonardo, 21.4, 1988.
- "A CAD/CAM Approach to Sculpture", Sculpture, 7.4, 1988.
- "A Computer Based Approach to Sculpture", Proc. of Small Computers in the Arts, IEEE, 6, 1986.